



Silver Grove School

SAMPLE PAPER (2025-26)

CLASS- 5

SUBJECT: Computer

TIME: 2 Hrs.

M.M. 50

Name :

Roll no :

Instructions:

1. Read all questions attentively.
2. It is compulsory to attempt all questions.
3. Marks for each question have been given.

Section -A

Q.1 Tick (✓) the correct option in each statement.

(4)

a. This is not an Internet Service Provider.

1. You Tube. 2. Jio. 3. BSNL

b. Which of the following is an example of instant messenger?

1. Yahoo Messenger. 2. Google Hangout. 3. Both a and b

c. Which symbol separates the username and the domain name?

1. @. 2. \$. 3. #

d. Which of the following is the latest version of Scratch?

1. Scratch 2.0. 2. Scratch 3.0. 3. Scratch 4.0

e. How many stages does Scratch window have?

1. One. 2. Two. 3. Three

f. Which of the following is the default sprite in Scratch project?

1. Butterfly sprite. 2. Dog sprite. 3. Cat sprite

g. The area where block stacks are placed is called

1. Code Area. 2. Stage 3. Blocks Palette

h. This is the background of the Stage.

1. Curtain. 2. Backdrop. 3. Wallpaper

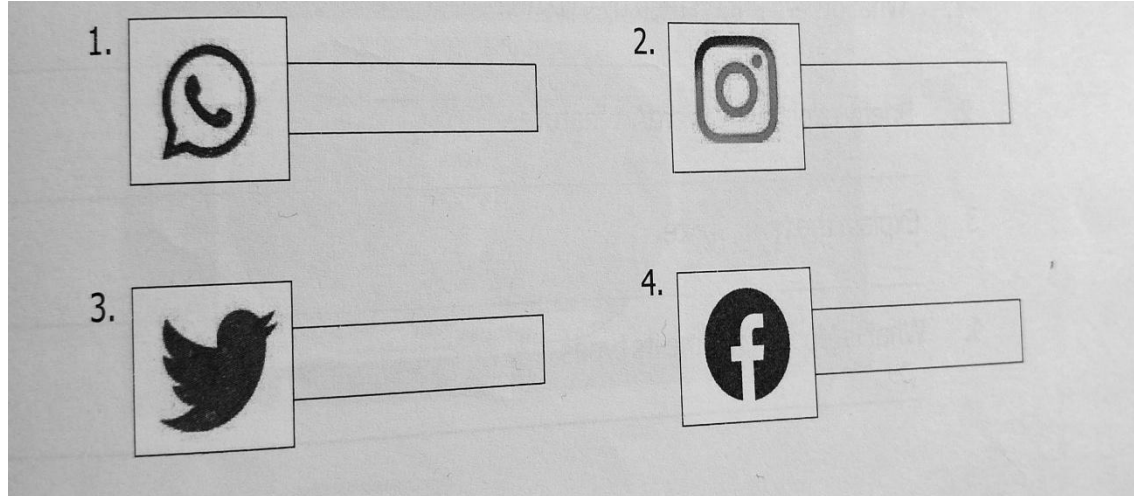
Q.2 State whether the following statements are true or false:

(4)

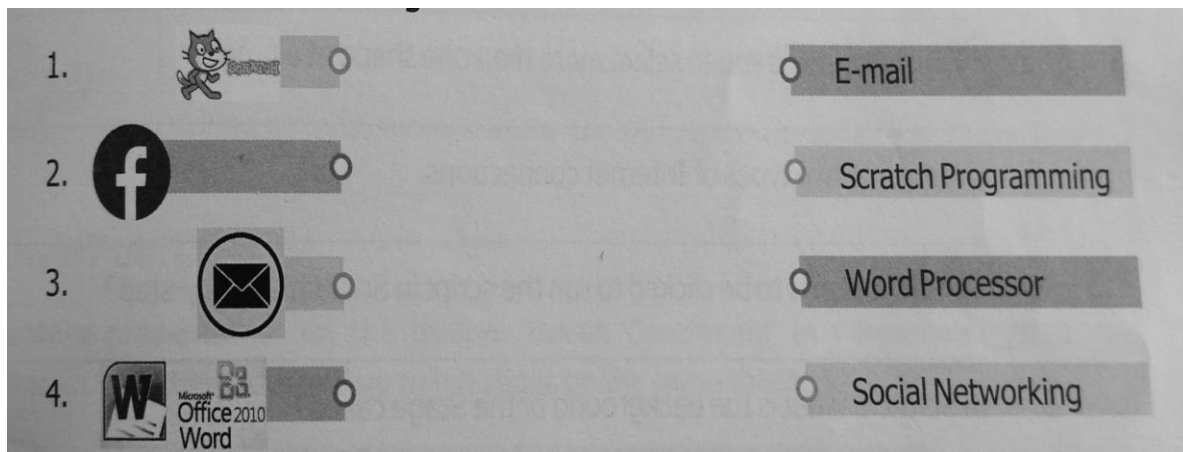
- a) Scratch is a costly software.
- b) You Tube is a popular video-conference website.
- c) ISP stands for information service provider.
- d) The green flag is used to start the execution of a project.
- e) Internet is popularly called Net.
- f) A broadband connection provides Internet access only through wireless technology.

- g) Code Area is also called the script area.
- h) Motion blocks are used to control the movement of a Sprite.

Q.3 Identifies the logos of the following social networking sites. Write their names in the provided space. (2)



Q.4 Match the following: (2)



Q.5 Fill in the blanks using appropriate words: (5)

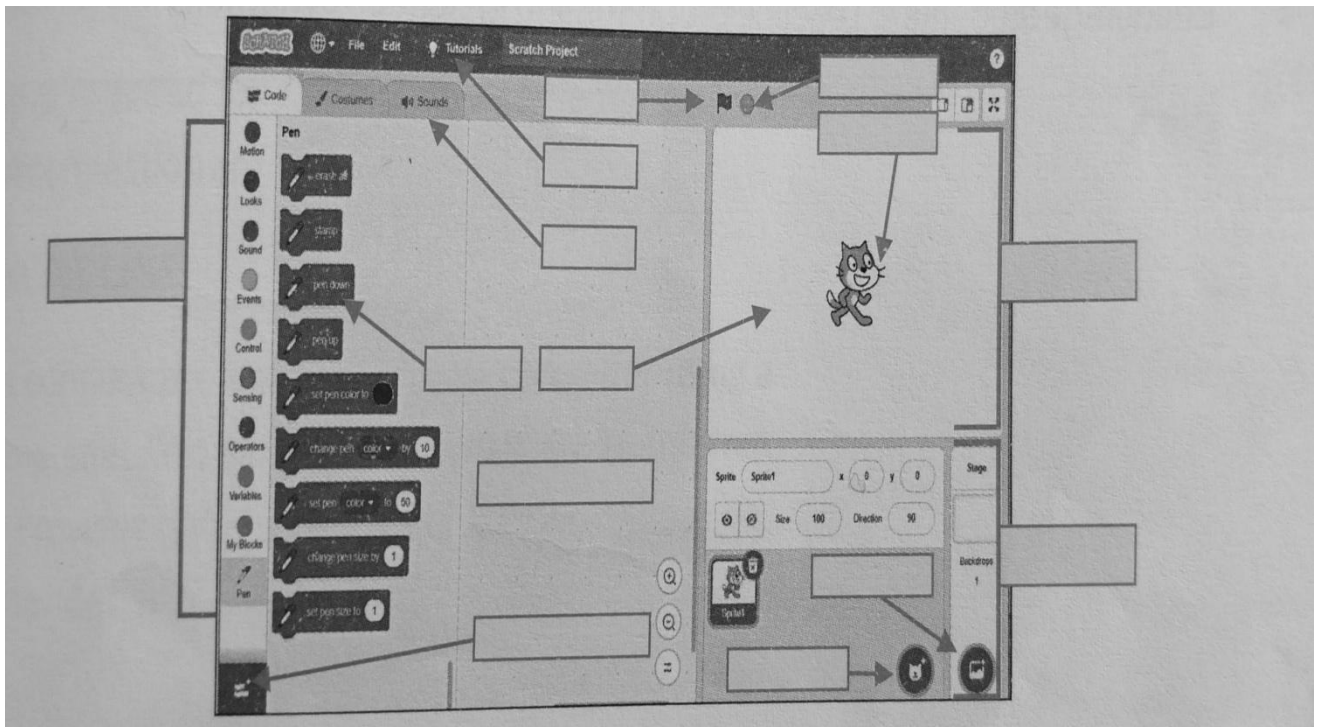
- a) _____uses radio frequency to connect to the Internet.
- b) To draw lines on the Stage, the _____block menu is used.
- c) _____stands for Modulator Demodulator.
- d) The_____block is used to create a duplicate of the Sprite.
- e) Real-time textual communication between two users through computers is called_____.
- f) _____is an easy-to-use software to create interactive stories, animations, games, and so on.

- g) An_____address consists of a username and a domain name of the server.
- h) In Scratch window, Sprite performs actions on_____.
- i) _____is defined as a set of rules to be followed while communicating over server the Internet.
- j) The _____button is indicated by a red button.

Q.6 Write the full form of following terms: (3)

- a) Wi-Fi b) BSNL c) ISP d) Modem
- e) E-mail. f) Internet

Q.7 Labels the components of the given Scratch window. (3)



Section -B

Q.1 Define the following terms (do any four). (5)

- a. Program
- b. Programmer
- c. Backdrop
- d. Chat
- e. Modem
- f. E-mail

Q.2 Answer any four questions in 25 - 30 words .

(4)

- a) Who developed scratch programming?
- b) State any one social networking website.
- c) How many sprites are present on the stage by default?
- d) How is an external modem connected to the CPU of a computer system?
- e) Which button upon clicking runs the program in scratch?
- f) Name any one email service provider.

Q.3 Answer any three questions in 30-40 words.

(6)

- a) What do you understand by programming language ?
- b) Define the term Network .
- c) Write a brief note on Scratch ?
- d) Explain the utility of video conferencing service.
- e) What do you understand by sprite .

Q.4 Application based-questions:

(2)

1. Riya has recently relocated to a new city but she wants to stay in touch with her old classmates. She wants to know about the updates in their life and also share her experiences. Which internet service would you suggest to her?

2. Varunima wants to change the background of the Stage for her new Scratch project. Could you suggest her the tool that can help her fulfil this task?

Q.5 Practical/Viva

(5)

Q.6 Internal Assessment.

(5)